



CIVIL WAR in the SOUTHWEST

MARCH 9, 10, 11, 2012

As an official **Arizona Centennial Event**, the **2012 Civil War in the Southwest** activities at Picacho Peak State Park have been extended to a three-day event. Friday, March 9th is an not-open-to-the-public **Centennial Education Day** for local school groups. The Saturday (10th) and Sunday (11th) event is scheduled similar to past years. In addition, this year marks the 150th anniversary of the Picacho battle

As a result of the addition of Friday's events, the set up schedule for participating re-enactors is as follows:

- Thursday, March 8th, set up permitted any time **after 10 am**.
- Friday, March 9th, set up permitted **after 3 pm**.
- Any re-enactor in the event area during Friday's "Centennial Education Day" must be in period attire between **8 am - 3 pm**. All vehicles and non-period items must be out of the event area during that time.

Upon arrival ALL re-enactors must register at the **Re-enactors Headquarters** tent and turn in the attached Re-enactor Registration Form for **each** re-enactor (if you have not already mailed it back to the park), prior to setting up camp.

Thank you for your interest in participating in this year's **Arizona Centennial Event!**

FYI: 2013 event dates will on the third weekend in March. March 16th and 17th, 2013.

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Re-enactor Registration Form

One form per person. Please make copies as needed. Please print clearly and provide complete address.

Return Registration by March 1, 2012 to:
Picacho Peak State Park
c/o Civil War Re-enactment, P.O. Box 907, Eloy, AZ 85131

March 9 is
Not-Open-To-The Public
'Centennial Education Day'

Name: _____

Address: _____

City: _____ **State/Province:** _____ **Zip/Postal:** _____

Phone: _____ **Fax:** _____

E-mail Address: _____

Unit Name: _____

Circle one (1) and Fill in blank (i.e. infantry, cavalry, minister, etc.):
Artillery: Please provide description of piece(s)

US: _____

CS: _____

Civilian: _____

Check one:

- Period Camp**
- Modern Camp** - Quail Group Area (non-electric)
- Off Park Accommodations**

Please specify: _____

I have read and agree to Arizona State Parks's Volunteer Stipulations, Photo Release, and Civil War in the Southwest Event Re-Enactor Regulations listed in this document and at AZStateParks.com.

Volunteer Signature: _____

Date: _____

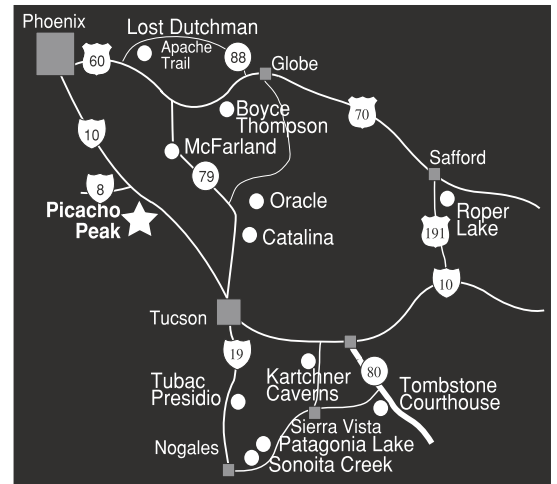
Any unsigned registration form disqualifies the individual from participation.

In Case of Emergency Contact: (Name & Phone Number)

Name: _____

Phone: _____

For detailed information on the event, including clothing, artillery and battle weapon requirements please visit AZStateParks.com/Parks/PIPE or contact the park at (520) 466-3183.



Picacho Peak State Park

AZStateParks.com/Parks/PIPE
(520) 466-3183

Arizona State Parks
1300 W. Washington
Phoenix, Arizona 85007

Phone & TTY (602) 542-4174
Toll Free (800) 285-3703
from 520 & 928 area codes
Fax (602) 542-4180

Equal Employment Opportunity Agency. This document is available in alternative formats. Contact the ADA Coordinator at (602) 542-4174.



AZStateParks.com

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Re-Enactor Regulations

For the safety of our visitors and the interpretive authenticity of the event, re-enactors are required to adhere to the following Re-Enactor Event Guidelines Regulations.

Authenticity and General Code of Conduct:

- All participants will remain in historical dress of the appropriate time period during event hours.
- All persons (except spectators) in camp during event hours are required to be in historical dress of the appropriate time period. We highly encourage your family and friends to join you, but they must either be correctly dressed or remain out of your encampment/display area during public hours.
- All tack shall be of period design and in good condition.
- All "battle" participants must be "attached" to a registered, coordinating unit. No "unattached" person(s) or group(s) allowed. Individual re-enactors will be assigned to a unit by Re-enactor Headquarters Commander.
- Modern accoutrements (pop cans, plastic ware, coolers, etc.) are not allowed to be in view during event hours.
- Alcohol consumption is not allowed on the premises during event hours.
- Anyone acting in an unsafe, disorderly, or uncooperative manner will immediately be asked to leave and/or face legal charges.
- Arizona State Parks is not responsible for your personal items. Arrangements can be made to secure valuables at night if needed.
- While camping at an historical site, please take special care of site features. Tampering, climbing upon or destroying property is not allowed and may be cause for removal from the property and/or legal charges.
- All fires must be extinguished before breaking camp.
- All motorized vehicles must be removed from the encampment area during event hours (9 am – 4 pm). The Park Manager can make exceptions, for those with special needs.
- In accordance with Arizona State Park Policy & Procedures, quiet hours will be observed from 10 pm to 6 am.
- All Unit Leaders and NCO's will have a copy of the above regulations on their person at all times.
- Any violations of the above regulations should be reported immediately to the park staff or the Re-enactor Headquarters Commander and appropriate action will be taken.

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Weapons:

- Live ammunition is not allowed on the park.
- During battle, gunpowder will be carried as pre-rolled cartridges only (no penny wrappers, staples, glue taps, aluminum foil [except for artillery rounds] or waxed cartridges).
- Firearms will remain unloaded except for battles or firing demonstrations.
- Firearms are to be clean before any shooting of blanks.
- Firearms will be discharged only during event hours, in pre-determined demonstration areas, or during battles, always in a safe direction and manner.
- Artillery should be discharged in at least 3-minute intervals between firing.
- Metallic blanks will be allowed for demonstrations.
- Any bladed weapon should be carried safely.
- Firearms may only be discharged by persons 16 years of age or older.
- Volunteers between the ages of 16 and 18 must be supervised by a parent or guardian at all times when discharging firearms.
- Volunteers under the age of 16 may carry or drill with an unloaded firearm.
- No bayonets fixed in "battles". They can be used to stack arms or drill.
- No hand to hand combat at any time.
- The use of shotguns and other muzzle loading weapons is permitted, but only with 60 grain charges. No wads will be used, and no ramrods will be drawn, except by NCO's/Officers.
- Cannon-ramrods are permitted, as well as foil for cannon-chargers.
- The use of "wonder wads" is prohibited. Cream of Wheat, dry, shall be used as wadding.
- No loading directly from flasks or bulk powder containers which can explode from spark in bore, except for revolvers.
- Knives are not allowed for mounted troops. Bayonets or knives carried by infantry will be sheathed during "battle(s)". Exceptions to this rule are swords of Officers or Cavalry.
- No "capturing" or removal of flags, guns, or other property from control of owner, except during planned "battle" scenarios.
- No aiming directly at anyone at any distance; aim to the side.
- No swinging muskets, flag staffs, or swords at "opponents", except for the rehearsed use of sabers between Cavalry.
- Shooting is not allowed in the camps with the exception of an area set aside especially for the purpose of demonstration and weapons clearing.
- No weapons discharged after 6 pm on Friday or Saturday.
- No throwing "grenades", explosives, or smoke devices of any type.
- Sabers shall be drawn only on command. During saber fights, the tip of the saber shall be up at all times.
- A Provost Marshall and/or a Park Ranger will check all weapons upon arrival and check-in at the park.
- A Provost Marshall and/or a Park Ranger may conduct random checks of camps and weaponry throughout the event.

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Animals:

- Livestock is allowed only if required for historical re-enactments.
- Control of Livestock is the responsibility of the re-enactor(s) and all precautions must be taken for the safety of others.
- Care of Livestock is the responsibility of the re-enactor(s).
- No firing at less than 50 feet between “opponents”. Cavalry charges on infantry shall not come closer than 50 feet at a trot.
- Horses and mules will be kept at a walk while passing through camps or public areas.
- Horses will not be tied up in individual camps. Horses will be tied to the picket line provided in the Cavalry area.
- Riding animals after dark is strictly prohibited, except when carrying out duties assigned by the company commander.
- The running of horses or making wild passes close to or along the front of spectator lines is strictly prohibited.
- Racing of animals is prohibited. Anyone attempting to conduct a horse race will be expelled from the event. Violation of this rule also carries the possible consequence of facing official charges.

Arizona State Park Volunteer Re-Enactor:

- Arizona State Parks will provide the Volunteer with pertinent Arizona State Parks information and policies. The volunteer agrees to abide by all such Policies.
- The Volunteer understands the s/he is working at all times on a voluntary basis without compensation and not as a State employee and is not covered by the State’s workers compensation plan.
- The Volunteer understands that s/he will be working directly under the supervision of an assigned park staff member. and will report to his/her supervisor the number of volunteers hours provided.
- Arizona State Parks staff may photograph volunteers during an event for park historic value, or the ability to advertise future events. By signing as a Volunteer for Arizona State Parks you give permission to use any photographs taken while you are volunteering.
- This agreement can be cancelled at any time by either the Volunteer or Arizona State Parks.